

Artist's statement

Nenad Vujanović

My work is based on the field of motion art, a modern branch of art that has been primarily based around 2D and 3D animation. This is a software animation that I combine with drawings in a classic medium. The Association with Classicism is the center of the story of my work. I'm studying at the Faculty of Fine Arts in Cetinje, at the graphic (print-making) department in the class of prof. Anka Burić. I started studying at this faculty in order to achieve myself in the animation of the manga, but in the inability of the faculty to provide me with the appropriate study program, I decided to deal with the closest thing to it, as I mentioned, graphics. Upon completing the basic studies, as one of the best students of my generation, I got an opportunity to work in the National Public Service, and I got to know myself better there and got the opportunity to work in the field of animation. And since then, in my work I began to apply it.

I am interested in nature, and the movement in nature, it is most important to me in every work presented, after which there goes an emotion that is also an indispensable part of the compositions I create. I connected a classical drawing with a modern way of expressing it, somehow it seems to me the most rational and the best solution, the field in which I feel best and in which I have a lot of experience. When I saw "moving pictures" I got a huge inspiration for the work, I thought, "How would this look like a drawing?" So I decided to find out and do it in my own way. I use his filming and cadre separating techniques, but I've gone a step further, when I got such frames, I turned them into drawings, with my expressive style of drawing and I proceed to the animation. This is just the beginning of my research on all this, I am thinking of experimenting where it could go further by adding things, taking things away, but trying to keep it concise and that the drawing continues to be a realistic-expressionist view of my motives.